Interference Effects from Multiple Sound Sources - Phased Arrays:

Obviously, the phasor diagram can be extended to <u>multiple</u> (*i.e. N*) identical sound sources, each with sound intensity I_0 arranged in a line (*e.g.* the *x*-axis), each separated by a lateral distance *d* from each other, and interfering with each other – analogous to multiple, or *N*-slit interference in optics!

The intensity distribution for *N*-slit interference on a transverse screen is given by:

$$I_{tot}(x) = I_o\left\{\frac{\sin^2\left(\frac{N\delta}{2}\right)}{\sin^2\left(\frac{\delta}{2}\right)}\right\}$$

Minima – *i.e.* intensity zeroes (complete destructive interference) occur when the numerator factor $N \delta/2 = \pm \pi, \pm 2\pi, \pm 3\pi, \ldots = n\pi, n = \pm 1, \pm 2, \pm 3, \ldots \underline{except}$ when the denominator factor simultaneously has $\delta/2 = \pm \pi, \pm 2\pi, \pm 3\pi, \ldots = n\pi, n = \pm 1, \pm 2, \pm 3, \ldots$ then we have a <u>global</u> <u>maximum</u> of the intensity, where $I_{\text{tot}} = N^2 I_0$.

The limiting case is where the number of sources/slits, $N \rightarrow \infty - i.e.$ a <u>continuum</u> of closelyspaced/immediately adjacent/contiguous, infinitesimally small sound sources, all in phase with each other, as in the 2-sound source case described immediately above. This limiting case describes the phenomena of <u>diffraction</u> of sound waves (or light waves) *e.g.* through a constricting aperture!

The phasor method can also be used for obtaining the intensity distribution associated *e.g.* with a 2-dimensional phased array of sound sources since, as in the case for light/EM waves, sound interference effects along one axis (*e.g. x*) do <u>**not**</u> interfere with those along a different axis (*e.g. y*). For example, the overall intensity distribution for a 2-dimensional rectangular array of N_x and N_y sound sources in the far-field limit is given by the <u>product</u> expression:

$$I_{tot}(x, y) = I_o \left\{ \frac{\sin^2\left(\frac{N_x \delta_x}{2}\right)}{\sin^2\left(\frac{\delta_x}{2}\right)} \right\} \left\{ \frac{\sin^2\left(\frac{N_y \delta_y}{2}\right)}{\sin^2\left(\frac{\delta_y}{2}\right)} \right\}$$

where in the far-field limit: $\delta_x = 2\pi d_x \sin \theta_x / \lambda$ and $\delta_y = 2\pi d_y \sin \theta_y / \lambda$ (in radians).

Additional info & plots on 1-D and 2-D *N*-slit "far-field" interference is available on the Physics 406 Software webpage at the following URL:

http://courses.physics.illinois.edu/phys406/406pom_sw.html