

A = displacement amplitude of wave = max *displacement* from equilibrium position (meters, *m*)

- f = frequency of wave = number of complete cycles per second of wave (cycles per second = cps = Hertz, or Hz).
- λ = "lambda" = spatial wavelength of wave distance to complete one oscillation cycle (meters, *m*)
- τ = "tau" = period of wave = time to complete one oscillation cycle = "temporal wavelength" (*seconds* (*secs*, or *s*)):

$$\tau = 1/f$$

v = speed of propagation of wave (*meters/second* = *m/s*): $v = f \lambda$

 ω = "omega" = angular frequency (*radians/second* = *rads/sec*, or *rads/s*):

$$\omega = 2\pi f$$
, $f = \omega / 2\pi$

k =spatial wave number (inverse meters, i.e. 1/meters = 1/m):

 $k = 2\pi/\lambda$ Hence, we also see that: $v = f \lambda = 2\pi f \cdot \lambda/2\pi = \omega/k$

Sinusoidal <u>longitudinal</u> wave propagation {in the $+ve \ z$ -direction} (relevant *e.g.* for sound propagation in air/water) is mathematically described by:

$$Z(z,t) = Z_o \sin(\omega t - kz)$$

where z = listener's position, $Z_o =$ longitudinal displacement amplitude (i.e. along the direction of propagation) and Z(z,t) is the instantaneous *longitudinal* displacement (*i.e.* longitudinal deviation) from the wave's equilibrium position at the point z at time t.

Note that the *argument* of the sine function $(\omega t - kz) =$ <u>constant</u>. Thus, as time *t* increases, the position *z* must also increase – hence the name <u>traveling</u> wave. Hence, we also see that an argument of the sine function of the form $(\omega t + kz) =$ <u>constant</u> mathematically represents a traveling longitudinal displacement plane wave propagating in the -z direction: $\overline{Z(z,t) = Z_a \sin(\omega t + kz)}$.