

Inviscid fluid flow in a compressible liquid or gas occurs whenever the magnitude of ***inertial*** forces  $\vec{F}_{inertial}(\vec{r}, t)$  acting on an infinitesimal volume element  $V$  of the fluid centered on the point  $\vec{r}$  in the fluid are ***large*** in comparison to the ***dissipative*** forces  $\vec{F}_{viscous}(\vec{r}, t)$  acting on that fluid, e.g. a fluid with ***high Reynolds number***:  $R_e = \left| \vec{F}_{inertial}(\vec{r}, t) \right| / \left| \vec{F}_{viscous}(\vec{r}, t) \right| \gg 1$ . “Free” air, ***well away*** from any ***bounding/confining surfaces*** is one such example of an inviscid fluid.

In analogy with electric charge conservation, the ***mass continuity equation*** for fluid flow describes ***conservation of mass*** at every space-time point  $(\vec{r}, t)$  within the volume  $V$  of the fluid:

$$\boxed{\frac{\partial \tilde{\rho}(\vec{r}, t)}{\partial t} + \vec{\nabla} \cdot (\tilde{\rho}(\vec{r}, t) \vec{\tilde{u}}(\vec{r}, t)) = 0} \quad \text{or:} \quad \boxed{\frac{\partial \tilde{\rho}(\vec{r}, t)}{\partial t} + \vec{\nabla} \cdot \vec{\tilde{J}}_a(\vec{r}, t) = 0}$$

where:  $\vec{\tilde{J}}_a(\vec{r}, t) \equiv \tilde{\rho}(\vec{r}, t) \vec{\tilde{u}}(\vec{r}, t)$  ( $\text{kg}/\text{m}^2\text{-s}$ ) is the 3-D vector acoustic mass current density.

For “everyday” complex sound fields  $\tilde{S}(\vec{r}, t)$  in air (at NTP) that we are considering in this course (in the audio frequency range:  $20 \text{ Hz} \leq f \leq 20 \text{ KHz}$ ), typical sound pressure levels are:

$$SPL(\vec{r}, t) = L_p(\vec{r}, t) = 20 \log_{10} \left( \left| \tilde{p}(\vec{r}, t) \right| / p_o \right) \ll 134 \text{ dB}.$$

The ***reference*** sound over-pressure amplitude is  $p_o \equiv 2 \times 10^{-5} \text{ RMS Pascals}$  ( $= \text{RMS N}/\text{m}^2$ ) in {bone-dry} air at NTP, and we have shown in a previous P406POM lecture note that a sound over-pressure amplitude of  $|\tilde{p}| = 1.0 \text{ RMS Pascals}$  corresponds to a sound pressure level of  $SPL = L_p = 20 \log_{10} \left( \left| \tilde{p} \right| / p_o \right) = 94 \text{ dB} \ll 134 \text{ dB}$  in {bone-dry} air at NTP. Note that a sound over-pressure amplitude of  $|\tilde{p}| = 1.0 \text{ RMS Pascals}$  is  $\ll$  than the ambient atmospheric pressure  $P_{atm} = 1.013 \times 10^5 \text{ Pascals}$  at NTP, or:  $|\tilde{p}| / P_{atm} \approx 10^{-5}$ . A sound over-pressure *amplitude* that is as large as the atmospheric pressure itself,  $|\tilde{p}(\vec{r}, t)| = P_{atm} = 1.013 \times 10^5 \text{ RMS Pascals}$  corresponds to an almost unimaginable sound pressure level of  $SPL = L_p = 20 \log_{10} \left( P_{atm} / p_o \right) = 194 \text{ dB}$  ! {Note that an over-pressure amplitude of  $|\tilde{p}_{pain}(\vec{r}, t)| = 20 \text{ RMS Pascals}$  corresponds to a sound pressure level of  $SPL = L_p = 20 \log_{10} \left( \left| \tilde{p}_{pain} \right| / p_o \right) = 120 \text{ dB}$ , which is the threshold for pain... }

***Non-linear*** effects in air become increasingly noticeable at over-pressure amplitudes greater than  $|\tilde{p}_{nl}(\vec{r}, t)| \approx 100 \text{ RMS Pascals} \ll P_{atm} = 1.013 \times 10^5 \text{ Pascals}$ , which corresponds to a sound pressure level of  $SPL = L_p = 20 \log_{10} \left( \left| \tilde{p}_{nl} \right| / p_o \right) \approx 134 \text{ dB}$  (See graph below).