The above t = t phasor diagram has been rotated CCW by an angle $\varphi_o = \omega t$ relative to the t = 0 phasor diagram. We can thus rewrite the above matrix equation as:

$$\begin{pmatrix} \operatorname{Re}\left\{\tilde{R}_{out}\left(t\right)\right\} \\ \operatorname{Im}\left\{\tilde{R}_{out}\left(t\right)\right\} \end{pmatrix} = \begin{pmatrix} \cos\varphi_{o} & -\sin\varphi_{o} \\ \sin\varphi_{o} & \cos\varphi_{o} \end{pmatrix} \begin{pmatrix} R_{out}^{o}\left(\omega\right)\cos\varphi\left(\omega\right) \\ R_{out}^{o}\left(\omega\right)\sin\varphi\left(\omega\right) \end{pmatrix}$$

The 2×2 matrix $\begin{pmatrix} \cos \varphi_o & -\sin \varphi_o \\ \sin \varphi_o & \cos \varphi_o \end{pmatrix}$ is in fact none other than the 2-D *rotation matrix*, which takes a 2-D vector $\begin{pmatrix} X \\ Y \end{pmatrix}$ and rotates it {in a CCW direction} by an angle $\varphi_o = \omega t$ in the X-Y plane to $\begin{pmatrix} X' \\ Y' \end{pmatrix}$: $\begin{pmatrix} X' \\ Y' \end{pmatrix} = \begin{pmatrix} \cos \varphi_o & -\sin \varphi_o \\ \sin \varphi_o & \cos \varphi_o \end{pmatrix} \begin{pmatrix} X \\ Y \end{pmatrix}$

precisely as shown in the above t = t phasor diagram!

 \Rightarrow See/hear complex sound demo using loudspeaker, p/u mics + 4 'scopes and 2 lock-in amplifiers...