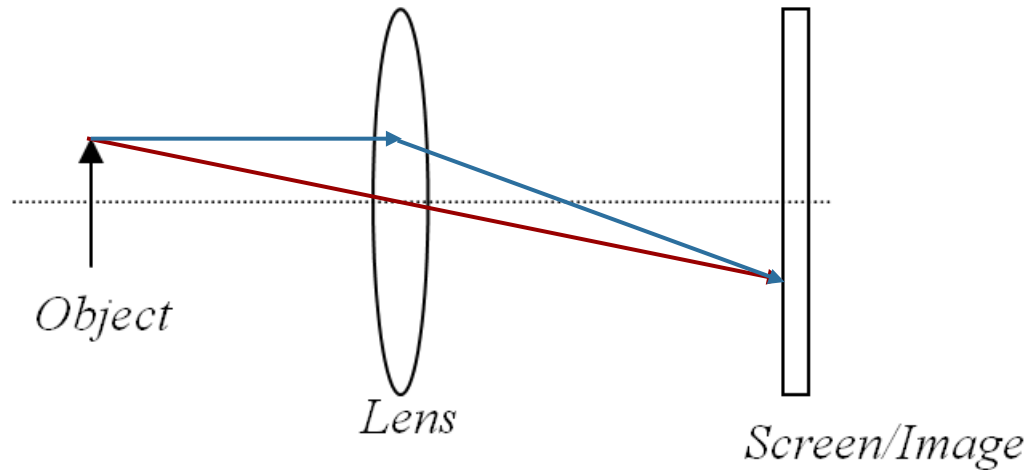


CheckPoint 1a



A converging lens is used to project the image of an arrow onto a screen as shown above

The image is:

- A. Real
- B. Virtual

The image is:

- A. Inverted
- B. Upright

Image on screen

MUST BE REAL

→ $s' > 0$

$$\frac{1}{s} + \frac{1}{s'} = \frac{1}{f} \quad M = -\frac{s'}{s}$$

Converging Lens: Question 1 (N = 781)

