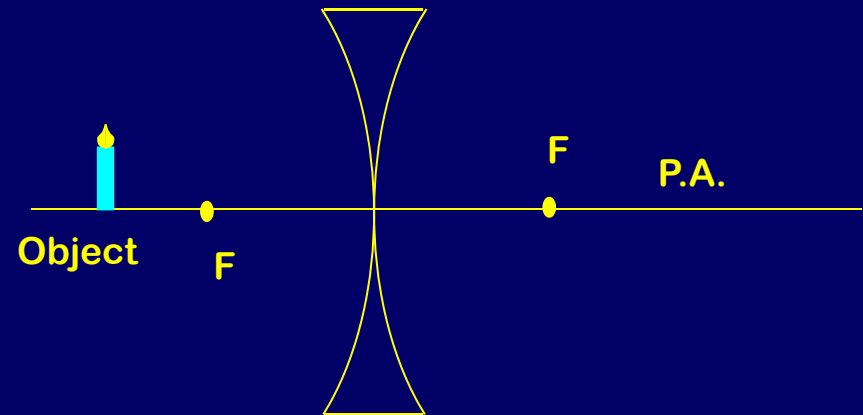




# ACT: Diverging Lenses

Which way should you move object so image is real?

Demo



- 1) Closer to lens
- 2) Further from lens
- 3) Diverging lens can't create real image.