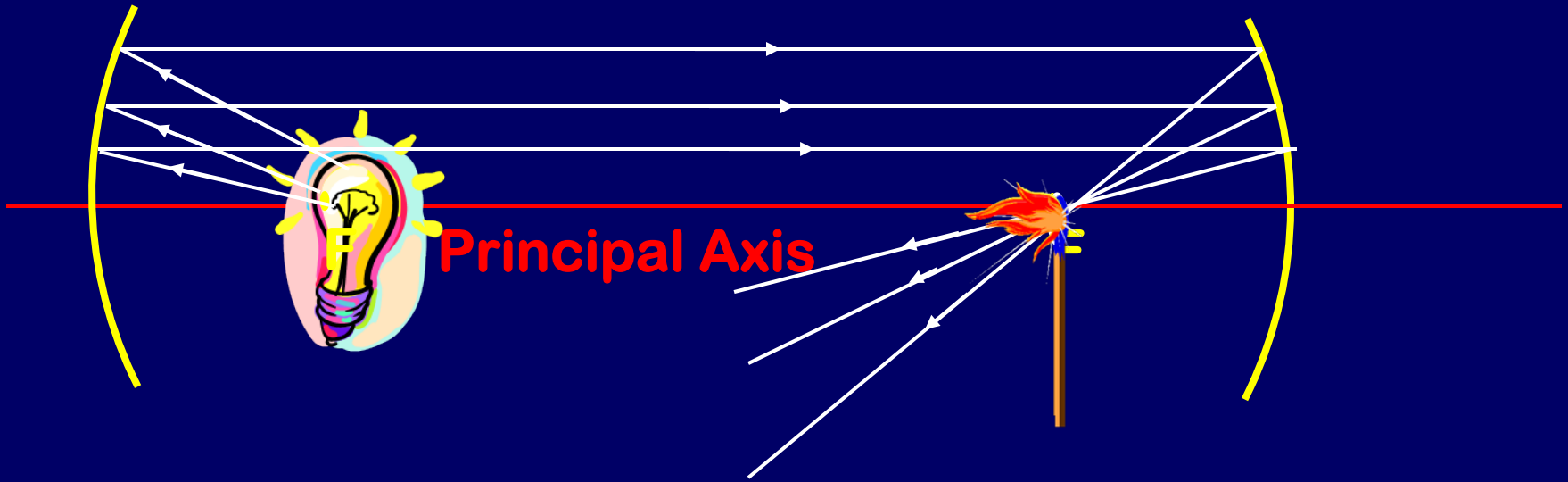


# Concave Mirror



Rays traveling through focus before hitting mirror are reflected parallel to **Principal Axis**.

Rays traveling parallel to **Principal Axis** before hitting mirror are reflected through focus