Rolling...

- Static friction *f* causes rolling. It is an unknown, so we must solve for it.
- First consider the free body diagram of the object and use $\Sigma F_{NET} = Ma_{cm}$: In the *x* direction $Mg \sin \theta - f = Ma_{cm}$
- Now consider rotation about the CM and use $\Sigma \tau = I \alpha$ realizing that

 $\tau = Rf$ and $a = \alpha R$

$$Rf = I\frac{a}{R} \implies f = I\frac{a}{R^2}$$

A

M

Ma