## **Angular Acceleration**

• Angular acceleration is the change in angular velocity  $\omega$  divided by the change in time.

$$\overline{\alpha} \equiv \frac{\omega_f - \omega_0}{\Delta t}$$

If the speed of a roller coaster car is 15 m/s at the top of a 20 m loop, and 25 m/s at the bottom. What is the cars average angular acceleration if it takes 1.6 seconds to go from the top to the bottom?

$$\omega = \frac{V}{R} \qquad \omega_f = \frac{25}{10} = 2.5 \qquad \omega_0 = \frac{15}{10} = 1.5$$
$$\overline{\alpha} = \frac{2.5 - 1.5}{1.6} = 0.64 \text{ rad/s}^2$$

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