Use a Callback for Iteration

Can we write a function to perform iteration?

Yes, by placing the code to execute for each "thing" in a callback!

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Arguments to the Callback: void* and void*

What signature should we use for the callback?

First, we **need**

- a pointer to the "thing."
- Let's use a void*.

To allow specialization, we also need

- a pointer to other arguments,
- also a void*.

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Return Value Type void Acceptable for Pure Iteration

What should the callback return?

If all we want **to** do

- is iterate over all things,
- return type void is fine.

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Iteration Can Be Used for Many Purposes

What else might we want to do?

- 1. Find a specific "thing" (and possibly remove it from the list).
- **2. Remove a set of "things"** from the list (remove and keep going).
- 3. Free a set of "things" from the list (remove, free, and keep going).

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