Your Task: Rebuild a Pyramid Tree from an ASCII File

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The task: read a file and build a pyramid tree

• using information written into file earlier:

• internal nodes: x y_left y_right

• leaf nodes: id

pyr_tree_t* read_pyr_tree_ASCII

    (const char* fname, graph_t* g);

Return a new tree on success,

or NULL on failure.

(Recall: use g->vertex[id].x and

g->vertex[id].y.)
```

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