Mode is Passed as a String

What are the possible modes?

"r" or "rb"* read only

"w" or "wb" write only (after deleting)
"a" or "ab" append (write only, at end)

"r+"/"r+b"/"rb+" open r/w (read/write)
"w+"/"w+b"/"wb+" truncate, then r/w
"a+"/"a+b"/"ab+" append r/w

*The "b" is antiquated notation meaning "binary." On some systems, such as MS-DOS, files opened in non-binary mode changed certain bytes (CR/LF) read/written to the file.

ECE 220: Computer Systems & Programming

© 2018 Steven S. Lumetta. All rights reserved.

slide 13

Close a Stream Using fclose

What about when one is done with a stream?

Use this function:

int *fclose (FILE* stream);

- stream is the stream to close.
- returns 0 on success, or EOF (-1) on failure.

Do NOT leave streams unclosed;

the number allowed for a program is finite!

ECE 220: Computer Systems & Programming

© 2018 Steven S. Lumetta. All rights reserved.

slide 14

Discuss Five Kinds of I/O

We'll talk about five kinds of I/O:

- 1. one character at a time,
- 2. reading and writing strings,
- 3. formatted I/O,
- 4. binary I/O, and
- 5. formatted "I/O" to/from strings.

ECE 220: Computer Systems & Programming

© 2018 Steven S. Lumetta. All rights reserved.

slide 15

Use fgetc or getc to Read a Character from a Stream

Let's start with one character at a time.

Remember that streams are buffered.

To read a character, use

```
int fgetc (FILE* stream);
int getc (FILE* stream);
```

fgetc is a library function.

getc is a preprocessor macro.

What's the difference?

ECE 220: Computer Systems & Programming

 ${\mathbb C}$ 2018 Steven S. Lumetta. All rights reserved.

slide 16