

## Adjust the Inputs to Change the **if-else** Results

### What statements did not execute?

- “then” block of **scanf** check
- first case of **if-else** solution computation
- third case of **if-else** solution computation

### Let's adjust our inputs

to execute the other solution cases.

**“1 0 0”** gave the second case because **D was not positive** and **D was 0**.

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## Use “1 0 1” to Test the Third **if-else** Case

To get **D** negative, change **c** to 1  
(then **D** is  $-4 == 0 * 0 - 4 * 1 * 1$ ).

For the next test,

- we type **“1 0 1”**,
- and the program tells us
- **there are no real roots**.

Our equation was  $F(x) = x^2 (+ 0x) + 1$ , so in fact no value of **x** can produce  $F(x) = 0$ .

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## Use “1 1 0” to Test the First **if-else** Case

For the first if-else case, we need **D** positive.

To get **D** positive, change **b** to 1 and **c** to 0  
(then **D** is  $1 == 1 * 1 - 4 * 1 * 0$ ).

For the next test,

- we type **“1 1 0”**,
- and the program gives **roots at 0 and -1**.

Our equation was  $F(x) = x^2 + x (+ 0)$ , so  $F(x) = 0$  at both  $x = 0$  and at  $x = -1$ .

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## We Need to Execute the “then” Block of **scanf**

So far, we have four tests:

**“0 0 0”** (known bug), **“1 0 0”**, **“1 0 1”**, **“1 1 0”**

**But we still need a test to execute the “then” block of the scanf check!**

Anything that stops **scanf** from finding three numbers will do. Let's type **“hello”**.

So **five tests** (and **verifying the output by hand!**) gives full code coverage for this program.

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