

Parameters and Local Variables for Binary Search

```
int32_t binary_search
(int32_t array[], int32_t len,
 int32_t value)
{
    int32_t low = 0;
    int32_t high = len - 1;
    int32_t mid;

```

length of array

a sorted array of integers

number to find in array

initialize search bounds [low,high] to [0,len - 1]

Main Iteration: Look Once, Then Adjust Bounds

```
while (high >= low) {
    mid = low + (high - low) / 2;

    // look at one value
    // and adjust bounds
}
return -1;

```

Keep looking until we have no place to look.

Look in the middle ... but why this way?

Value not found: return -1.

Bugs Can Be Subtle and Hide for Decades

Are these two expressions equivalent?

$$\text{low} + (\text{high} - \text{low}) / 2$$

$$(\text{low} + \text{high}) / 2$$

No ...

- but for 20+ years,
- library code for binary search
- used the second expression.

Sums Can Overflow, Producing Negative Array Indices

$$\text{low} + (\text{high} - \text{low}) / 2$$

$$(\text{low} + \text{high}) / 2$$

Consider the following:

- $0 \leq \text{low} < 2^{31}$ and $0 \leq \text{high} < 2^{31}$, and
- $\text{low} \leq \text{high}$, so $0 \leq (\text{high} - \text{low}) < 2^{31}$ *

What about $\text{low} + \text{high}$?

Overflow can produce $\text{mid} < 0$!

*Technically, one needs to couple this argument with a proof by induction.