University of Illinois at Urbana-Champaign Dept. of Electrical and Computer Engineering

ECE 220: Computer Systems & Programming

Review: Good Design

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Many Ways to Measure Goodness

What is the metric of goodness for software?

- number of instructions executed?
- amount of memory required?
- time required to finish?
- energy consumed?
- o "correct" answers?

Yes.

All of them matter. Sorry. Welcome to Engineering.

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Two Goals Guide Our Choices in Software Design

1. simpler (or feasible) approach

- avoid unnecessary complexity
- use clear and obvious techniques when possible
- $^{\circ}\,a$ simple design that does work is better than a complex design that may work

2. easy to understand and test

- as easy as possible to read
- (structure, indentation, comments!)
- organize functionality to enable both separate and system-wide testing

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It's That Time Again

Time to help me, I mean.

I need coffee.

But first, I need food.

I have a map.

Help me to find my way

- from my office in CSL
- to Strawberry Fields.

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