

# Tree-based Multicast Protocols

- Build a spanning tree among the processes of the multicast group
- Use spanning tree to disseminate multicasts
- Use either acknowledgments (ACKs) or negative acknowledgements (NAKs) to repair multicasts not received
- SRM (Scalable Reliable Multicast)
  - Uses NAKs
  - But adds random delays, and uses exponential backoff to avoid NAK storms
- RMTP (Reliable Multicast Transport Protocol)
  - Uses ACKs
  - But ACKs only sent to designated receivers, which then re-transmit missing multicasts
- These protocols still cause an  $O(N)$  ACK/NAK overhead [Birman99]