

# Slow Servers

Slow tasks are called **Stragglers**

- The slowest task slows the entire job down (why?)
- Due to Bad Disk, Network Bandwidth, CPU, or Memory
- Keep track of “progress” of each task (% done)
- Perform proactive backup (replicated) execution of some straggler tasks
  - A task considered done when its first replica complete (other replicas can then be killed)
  - Approach called **Speculative Execution**.

Barrier at the end  
of Map phase!