

Client Caching

- Client also caches recently-accessed blocks
- Each block in cache is tagged with
 - T_c : the time when the cache entry was last validated.
 - T_m : the time when the block was last modified at the server.
 - A cache entry at time T is valid if
 $(T - T_c < t)$ or $(T_m_{client} = T_m_{server})$.
 - t =*freshness interval*
 - Compromise between consistency and efficiency
 - Sun Solaris: t is set adaptively between 3-30 s for files, 30-60 s for directories
- When block is written, do a delayed-write to server