Replication: What and Why

- Replication = An object has identical copies, each maintained by a separate server
 - Copies are called "replicas"
- Why replication?
 - Fault-tolerance: With k replicas of each object, can tolerate failure of <u>any</u> (k-1) servers in the system
 - Load balancing: Spread read/write operations out over the *k* replicas => load lowered by a factor of *k* compared to a single replica
 - Replication => Higher Availability