

Combating Deadlocks

1. Lock **timeout**: abort transaction if lock cannot be acquired within timeout
 - ☹ Expensive; leads to wasted work
2. Deadlock **Detection**:
 - keep track of Wait-for graph (e.g., via Global Snapshot algorithm), and
 - find cycles in it (e.g., periodically)
 - If find cycle, there's a deadlock => Abort one or more transactions to break cycle
 - ☹ Still allows deadlocks to occur