

Actions (2)

- When P_i receives a Request from P_j :
if (state == Held OR voted = true)
 queue Request
else
 send **Reply** to P_j and set voted = true
- When P_i receives a Release from P_j :
if (queue empty)
 voted = false
else
 dequeue head of queue, say P_k
 Send **Reply only** to P_k
 voted = true