

Failures and Timeouts

- If failures stop, eventually will elect a leader
- How do you set the timeouts?
- Based on Worst-case time to complete election
 - 5 message transmission times if there are no failures during the run:
 1. Election from lowest id server in group
 2. Answer to lowest id server from 2nd highest id process
 3. Election from 2nd highest id server to highest id
 4. Timeout for answers @ 2nd highest id server
 5. Coordinator from 2nd highest id server