Bully Algorithm (2)

- **else** it initiates an election by sending an *Election* message
 - Sends it to only processes that have a *higher id than itself*.
 - **if** receives no answer within timeout, calls itself leader and sends *Coordinator* message to all lower id processes. Election completed.
 - **if** an answer received however, then there is some non-faulty higher process => so, wait for coordinator message. If none received after another timeout, start a new election run.
- A process that receives an *Election* message replies with *OK* message, and starts its own leader election protocol (unless it has already