

States

- State of a process
- **Configuration=global state.** Collection of states, one for each process; alongside state of the global buffer.
- Each **Event** (different from Lamport events) is atomic and consists of three steps
 - receipt of a message by a process (say p)
 - processing of message (may change recipient's state)
 - sending out of all necessary messages by p
- **Schedule:** sequence of events