

## List.h

```
1 #pragma once
2
3 template <class T>
4 class List {
5     public:
6     /* ... */
7
8     private:
9     class ListNode {
10         T & data;
11         ListNode * next;
12         ListNode(T & data) :
13             data(data), next(NULL) { }
14
15     };
16
17 };
18
19
20
21
22
```

## List.hpp

```
1 #include "List.h"
2
3 template <class T>
4 void List<T>::insertAtFront(const T& t) {
5
6
7
8
9
10
11
12
13
14
15
16
17
18
19
20
21
22 }
```