extra-puzzle1.cpp

```cpp
1  #include <iostream>
2  using namespace std;
3
4  int main() {
5     int *p;
6     int x;
7
8     p = &x;
9     x = 6;
10
11    cout << x << endl;
12    cout << p << endl;
13
14    return 0;
15 }
```