```cpp
13  int main() {
14    Cube *c = CreateCube();
15    cout << c-> getVolume() << endl;
16    cout << "c->getVolume(): " << c->getVolume() << endl;
17    cout << "&c (main): " << &c << endl;
18    cout << " c (main): " <<  c << endl;
19    double r = c->getVolume();
20    cout << "&r (main): " << &c << endl;
21    cout << " r (main): " <<  c << endl;
22    double v = c->getSurfaceArea();
23    cout << "&v (main): " << &c << endl;
24    cout << " v (main): " <<  c << endl;
25    return 0;
```
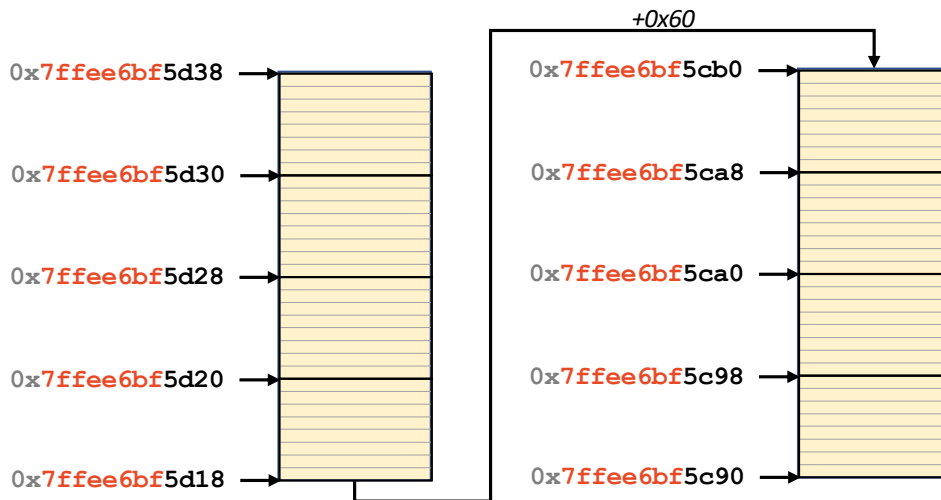
+0x60

0x7ffee6bf5d38

0x7ffee6bf5d30

0x7ffee6bf5d28

0x7ffee6bf5d20

0x7ffee6bf5d18

0x7ffee6bf5cb0

0x7ffee6bf5ca8

0x7ffee6bf5ca0

0x7ffee6bf5c98

0x7ffee6bf5c90

Real results when running on **linus.ews.illinois.edu**

```
&c (CreateCube): 0x7ffee6bf5ca8
8000
c->getVolume(): 2.07941e-317

&c (main): 0x7ffee6bf5d30
 c (main): 0x7ffee6bf5ca8

&r (main): 0x7ffee6bf5d28
 r (main): 6.95312e-310

&v (main): 0x7ffee6bf5d20
 v (main): 0
```